PRACTICE-PROJECT1

A THREAD BY EXTENDING THE THREAD CLASS AND BY IMPLEMENTING THE RUNABLE INTERFACE –

**package** practice;

**public** **class** ThreadClass

**implements** Runnable

{

**public** **void** run()

{

System.***out***.println("Now the thread is running ...");

}

// main method

**public** **static** **void** main(String argvs[])

{

// creating an object of the class MyThread2

Runnable r1 = **new** ThreadClass();

// creating an object of the class Thread using Thread(Runnable r, String name)

Thread th1 = **new** Thread(r1, "My new thread");

// the start() method moves the thread to the active state

th1.start();

// getting the thread name by invoking the getName() method

String str = th1.getName();

System.***out***.println(str);

}

}